

亞洲桌球協會及世界職業桌球總會

6 個紅球規例

除以下情況外，比賽將根據一般桌球規例進行。

1. 最多連續 Foul & Miss 犯規 5 次。
2. 連續 Foul & Miss 犯規 4 次後，裁判應向犯規球員提出警告，若第 5 次 Foul & Miss 犯規後：
 - 甲、 得益球員可以選擇在所有波停留後的位置自己打。
 - 乙、 叫犯規球員在所有波停留後的位置打。
 - 丙、 若未超分，得益球員可以選擇將白波放在枱上任何位置打。
3. 打顏色波時，該顏色波不可造成障礙球(Snooker)。

註：超分解釋：領先或落後的分數，超過或相等於枱上所有波的清袋分數。

香港桌球總會裁判委員會 翻譯

Asian Confederation of Billiards Sports and World Snooker Association

Rules for 6-Red

This version can be played with any number of red balls.

All the usual Snooker rules apply with the following exceptions:

1. There will be no more than five consecutive *Foul and a Miss* calls at any one time.
2. After four consecutive Foul and a Miss calls, the referee will warn the offending player that should a *Foul and a Miss* be called again the following options are available to the non-striker:
 - (iv) play himself from where the balls have to come to rest;
 - (v) ask his opponent to play from where the balls have to come to rest;
 - (vi) place the cue ball anywhere on the table, but this option cannot be taken if play has reached the “snookers required” stage.
3. A player cannot *snooker* behind a nominated colour at any time.